

UNIT 21: CREATING COMPUTER GRAPHICS

TASK 1:

Create 1 folder on the computer called Unit 21: Computer Graphics, then create 6 sub folders called: AO1, AO2, AO3, AO4, AO5, AO6.

AO1: Research, collect and describe a range of existing graphics/images/buttons/icons for use in web pages

TASK 1:

Copy and paste images from existing educational web pages, such as: logos, navigational bars, advertising banners, homepage buttons, back buttons, next buttons and icons

Write next to the images:

- What are and what web site they are from
- The purpose of the graphic
- The suitability of the graphic
- Who the graphic is for

AO2: Plan the production of a range of graphic images for a client, to be used on their website

TASK 1:

Hand draw a navigational or menu bar for a school website

TASK 2:

Hand Draw a Navigation Button: Home, Back and Next for a school website

Task 3:

Hand Draw an advert for the school prom or a competition

Task 4:

Explain on each of the above: who it is for and what it is for

AO3: Create a navigation bar or menu bar

Task 1:

Now create the hand drawn images using the computer – Fireworks

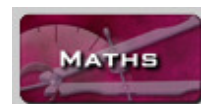
- Combine text and graphics
- Tables
- Icons
- Drop down menus

AO4: Create a set of navigation buttons

TASK 1:

Create at least 3 buttons (Use your imagination!):

- 1)Homepage
- 2)Location
- 3)ICT
- 4)English
- 5)Maths



AO5: Create an advertising banner

TASK 1:

Create the advert for the competition or prom on the computer – Create this using Flash – so that it can be animated

AO6: Present work to a client for a specific purpose, using a suitable format for display

TASK 1:

Screenshot all your products and put them in a PowerPoint presentation, explain:

- What they are
- How you made them
- What software you used